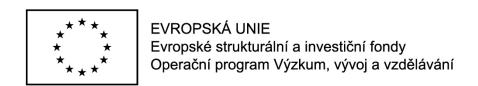
3AMXXX

Mgr. Jan Hanzlík, Ph.D.

Katedra arts managementu, FPH VŠE v Praze





#### - motivation

- all rational behavior of a person with any goal is motivated behavior
- internal driving forces of man / living beings
- provides information on how to reach your goal
- it is reflected in the intensity / quality of the work done
- it is influenced by social norms
- the motive is the initiation of motivation
  - the basic urge to fulfill the need
  - motivation is the result of a motive with the present subjective probability of reaching the goal

- types of motives
  - A. H. Maslow \_ Hierarchy of needs
    - hierarchy according to the urgency of satisfaction
    - physiological needs
    - safety needs
    - belongingness / love needs
    - esteem needs
    - self-actualization needs
  - some motives are present all their lives
    - others are changing after needs are met / finding alternatives

#### - sources of motivation

- needs
  - present lack of something important in the life of an individual
  - negative manifestations in case of dissatisfaction
  - primary \_ biological
  - secondary \_ social

#### - habits

- repeated actions of an individual in a particular situation
- difficult to change \_ inability to find more advantageous variants / procedures

#### - interests

- focusing on specific areas / activities / objects / etc.

- ideals / values
  - images of optimal behavior
  - values an individual gains from the environment / culture / congenital / etc.
  - they influence both motives and motivation processes
- work motivation
  - motivation associated with the performance of work / project activities
  - willingness / reason to work
    - fulfillment of the task
    - award for performance
    - cost of the task
  - variable \_ therefore important from a management perspective

- types of work motivation
  - direct inner / intrinsic
    - need for contact / power / power
    - work satisfies on its own
  - indirect \_ outer / extrinsic
    - need for salary / confirmation of own utility / security / etc.
    - the work satisfies other needs
  - usually combined motives
  - active motives \_ encourage work performance
    - supporting motives \_ space for effective action of the motives
    - suppressing motives \_ lead to other activities
- issue \_ one motive can affect different people differently
  - working attitudes
  - morality

- applied hierarchy of needs \_ work motivation
  - A. H. Maslow
    - physiological needs \_ salary / working conditions
    - safety needs \_ job security
    - belongingness / love needs \_ friendship with colleagues
    - esteem needs \_ status / title / award
    - self-actualization needs \_ stimulating employment
    - assuming similar needs / arrangements for all workers
    - hypothetically, after satisfying a lower need, the importance of higher needs increases
    - not verified / criticized / rigid

- Two-factor theory
  - F. Herzberg
  - ~ Motivation hygiene theory
  - assuming two conflicting needs
    - avoiding pain
    - mental growth
  - work motivation is influenced by factors
    - outer \_ hygienic
      - inducing work dissatisfaction
      - working conditions / relationships / salary / security

- inner \_ motivators
  - they may increase motivation
  - success / recognition / growth / responsibility
- uncertainty in assigning factors to one of the categories \_ subjectivity
- the contribution of theory
  - work motivation is related to job satisfaction
  - at least the absence of long-term job dissatisfaction is a precondition for work motivation
  - job satisfaction does not necessarily mean worker motivation

- Competence motivation theory
  - R. W. White
  - competence motive \_ need to control the surrounding space
    - recognizable in childhood
      - exploring / disassembling things / folding things
    - in adulthood, it projects itself mainly in the work area
      - need to demonstrate competence
        - recognition
  - the contribution of theory
    - managers should assign reasonably demanding tasks to coworkers
      - slightly beyond proven assumptions
        - induces work motivation

- Expectancy motivation theory
  - V. H. Vroom
  - psychology of working behavior \_ based on cognitive, motivational theories
    - interpretation of behavior / motives
  - premise \_ individuals evaluate future status / path to future status
  - formulation \_ M = f(V\*E)
    - M \_ motivation
    - V \_ valence \_ subjective value of output
    - E \_ expectancy of the success of a job in achieving output

#### - Equity theory

- J. S. Adams
- based on cognitive motivational theories
- premise \_ individual tends to compare the work deposit with that of their co-worker's, as well as compare the output
- the deposit and output approximately correspond to the co-workers \_ motivation of a fair state
- the deposit corresponds to the co-workers, and the output is less than the feeling of underestimation
- the deposit corresponds to co-workers, and the output is higher \_ satisfaction \_ tendency to negative development

- motivation of organizers
  - material / non-material
    - profit
    - social recognition / prestige
    - networking
    - etc.
  - there is no study of organizer motivation as such \_ the need for analogy
  - there are studies, e.g. for the use of specific solutions \_ e.g. crowdfunding
    - relatively rational decision-making \_ benefits see crowdfunding

- management of human resources / volunteers
  - recruitment / selection
  - training
  - retention

#### - basic rules

- volunteers are a core working group
- trying to understand the motivation of potential volunteer groups
- combine volunteer knowledge / skills with their job requirements
- show personal interest
- satisfy volunteer motivation needs
- stand up to your commitments

#### - volunteership

- act no. 198/2002 Sb., o dobrovolnické službě
- volunteer
  - a person older than 15 years \_ performance in the czech republic
  - a person over 18 \_ performance abroad
  - freely determined to provide volunteering

#### - volunteer service

 assistance to unemployed / socially disadvantaged / disabled / elderly / members of national minorities / drug addicts / persons affected by domestic violence / child care/ family care

- assistance in natural / environmental / humanitarian disasters / environmental protection / ecology / cultural heritage management / organizing cultural events / charities
- assistance in implementing development programs / projects and programs and in the framework of projects / programs of international organizations / institutions / international NGOs
- short-term / long-term \_ 3 months or more
- volunteership is not
  - satisfaction of personal interests / entrepreneurial activity / gainful activity / labor-law relationship / membership relationship

- work motivation \_ volunteer
  - conventional
    - volunteering is initiated by the society / neighborhood
  - reciprocal
    - gaining new experiences / knowledge
  - undeveloped
    - trust in organization / meaningfulness of activity / participation in good things
- approaches to motivation of volunteers
  - psychological \_ prosocial person with different values leading the individual to volunteering
  - sociological \_ volunteering is motivated socially from the neighborhood / not from the individual self

- a psychological approach to motivation
  - explains motives as incentives / regulatives
  - motives inherent to everyone \_ in different ratio
  - the premise of altruism of an individual
    - love for neighbor / solidarity / compassion / aid to help / etc.
    - altruistic work motivation
      - pure altruism
    - not quite pure altruism
      - the inner feeling of joy of altruism not the activity itself
    - egoistic altruism
      - the intended search for profit

- a sociological approach to motivation
  - premise \_ there is no final number of volunteering motives
    - the motive is always derived from the social situation
  - symbolical approach
    - values / beliefs encouraging selfless volunteering
  - rational choice approach
    - volunteering cost / reward comparing activity
      - human capital / knowledge / etc.
  - norms of motivation
    - generalized reciprocity
      - expectations for assistance if needed
    - justice
      - fight for justice

- social responsibility
  - help / Volunteering is a Christian duty
- Signal theory
  - trying to get a reputation within your neighborhood
  - the motivator is the community
  - volunteering as a community entry condition
- problematics of a long-time volunteership
  - risk of losing enthusiasm
  - need for a sense of usefulness
  - development
  - payment of necessary costs
  - free use of related services
  - gift / souvenir items

- the motivation of visitors of cultural events
  - economics \_ prefers consumers
    - transitivity axiom
  - the process of conscious choice
    - highly mental activity
  - inner motivation
    - comes from
      - the basic needs of the individual
      - cognitive bias
      - visceral factors
    - a sense of belonging to a specific society
      - real / imaginary

- reasons to study visitor motivation
  - key to supply creation
    - tourists / visitors are buying expectations to meet their needs
      - need to reflect these needs
    - projected into a presentation
    - conservativity vs. innovation
  - understanding motives as a correlation of satisfaction
    - need for repeated visits to the event / destination
  - understanding visitors' decision-making process
    - better targeting
    - not all motives are relevant to a specific event
      - if the event does not present itself as capable of meeting the needs of the visitor

- measuring motivation
  - evaluation of overall motivation
  - evaluation of individual motivation elements
    - even on a level of dimensions
      - meaning of elements in dimensions
  - evaluation of dimensions that determine motivation
    - identifying dimensions
    - possibility to evaluate the impact of dimensions
  - usually identified attributes / visitor segmentation / categorization of actions / destinations // exploring push / pull factors

- Flow concept
  - the premise of benefit from visiting a cultural event / concert
  - cultural capital
  - perception of music / event
    - intact concentration \_ flow
      - if an individual experiences \_ inner motivation
    - psychology of happines
      - a feeling of happiness \_ stimulus for repetition
        - willingness to overcome costs

- outer motivation
  - motivation by neighbourship
    - positive / negative
    - long-term / short-term
  - long-term cultural capital
  - social status / image
  - relatively unstable relative to internal motivation
    - impaired ability to experience flow
- internal / external motivations are complementary \_ often fight against each other

#### - perception of the event

- ability / way of perception
- unconditional / conditional
- the role of cultural capital
  - essential in the case of higher culture / more complicated output
    - capital \_ economic / social / symbolic / cultural
  - objectiveized \_ culture available to the individual
  - institutionalized \_ demonstrably acquired cultural education / knowledge / etc.
  - incorporated \_ cumulative abilities / knowledge / experience gained during an individual's life
- in many cases required to achieve flow

#### - motivation in tourism / culture

- need for fun / relaxation
  - relaxing / releasing tension / rushing / etc.
- needs of change / alignment
  - trying to break free from a steady environment / discover / etc.
- need to release bonds
  - liberation from stable social ties / exist regardless of others
- the need to experience / fulfill personal interests
  - potential of new situations / contacts / places / experiences / etc.
- despite the relative homogeneity, the motives are different
  - discovering foreign cultures / nature
  - vacancy

- religion
- study
- gastronomy
- family
- etc.
- Travel career ladder / travel career pattern
  - P. L. Pearce
  - based on Maslow's model \_ it adds needs that reflect behavior throughout life
    - motivation to travel / culture

- physiological needs
  - personal \_ sex / diet / drinking / relaxation / relaxation / excitement control
  - outer \_ arousal / leak / excitement / curiosity / external stimulation
- safety needs
  - personal \_ safe
  - outer \_ need to reduce anxiety / anticipate
- belongingness / love needs
  - personal \_ need to give love / affection
  - outer \_ need to reduce fear for others / associate
- esteem needs
  - personal \_ personal development / growth / curiosity / stimulation / discipline / control / competence / performance / repeat satisfactory behavior
  - outer \_ need for social status / respect / recognition / success

- self-fulfillment need
  - the need for self-realization / transfer of experience
- Pearce comes up with the idea that the behavior of individuals is affected by many needs that cannot be fully realized \_ only the selected ones get to the foreground
  - model composes needs into patterns
    - three layers of motivation
      - core \_ common motives \_ newness / escape / relaxation / improving / maintaining relationships
      - second layer \_ appropriately important motivators \_ selfrealization
      - third layer \_ nostalgia / status

- value-based approaches to motivation
  - importance of values as a determinant of motivation
  - used in consumer behavior research / market segmentation
  - Cohen's Model of Typologies of Tourists / Visitors
    - a model based on abandoning the usual environment of individuals
    - 4 types of tourists / visitors by novelty / strangeness
      - organized mass tourists
      - individual mass tourists
      - explorer
      - drifters

- Plog's Model of tourist / visitor behavior
  - assigning tourists / visitors to a specific destination / type of culture / event / etc.
  - the premise of a range of individuals from allocentrics to psychocentrics
    - allocentrics \_ individuals looking for all new / willing to risk / etc.
    - psychocentrics \_ conservatives avoiding change
    - midcentrics \_ the largest group / in the middle of allocentrics / psychocentric
- benefit-based approaches to motivation
  - focused on causal factors concerning the benefits / potential benefits of a visit
    / trip
  - the ratio of destination / event attributes and visitor / tourist benefits

- Iso-Ahola's motivation theory of seeking and escaping
  - motivational theory based on benefit as motivation
  - the quadrant of motivational powers
    - personal / interpersonal
      - escaping \_ escape from routine / family / tension / stress / etc.
      - seeking seeking benefits
- expectation-based approaches to motivation
  - the premise of the attractiveness of the potential contribution to the level of motivation
  - the problematics of transforming individuals' expectations into behavior
    - based on Maslow / Vroom / etc.

- Push / pull factor theory
  - G. M. Dann / J. L. Crompton
  - dividing motivation into push and pull factors
  - socio-psychological factors
    - push \_ escape from ordinary environment / self-discovery / relaxation / prestige / regression / return / consolidation of relationships / socialization
      - they predetermine to travel / visit cultural events \_ determine whether at all
      - strengthen pull factors
  - cultural factors
    - pull \_ novelty / education
      - attract tourists / visitors \_ determine where

- visitor management
  - part of destination management
  - techniques / instruments to guide visitors and their behavior
    - especially in protected areas / historical monuments
  - participative / management by objectives
    - it combines location / strategy / tactics / operational knowledge management
    - the motivation of visitor \_ essential
      - based on site potential / other visitors / other actors
  - objective \_ developing visitor experiences / preserving genius loci
    / sustainable development / visitor regulation / visitor distribution

- only part of the visitors perceive the negative effects of tourism
  - explicit \_ garbage / damaged outdoor furniture / erosion / etc.
  - need to inform visitors
    - to change behavior / reasoning

#### - instruments

- access management
  - managing visitor flow in locations with limited capacity
    - monuments / landmarks / national parks / etc.
  - set the terms of the visit
    - utilization of modern technologies
    - recording traffic data
    - statistics

#### - markings

- correct guidance for visitors
  - example \_ hiking trails in national parks
  - visible / unambiguous marking
  - information about distances
- description of the attractivities \_ info panels
- parking / transport infrastructure
  - building / temporary setting of parking areas
  - strategic location \_ proximity of services / transport / event
  - attendants should be present
    - alternatively, instruction / map / manual action / area

#### - information centers

- usually for permanent destinations / festivals / big events
- effective / understandable communication
  - multilingual
- event / area / locality instructions
- information about major attractors
- program of the event
- souvenirs
- learn about other activities
  - including nearby surroundings
- possible interpretation

- zonation of destination / locality / area / event
  - division into zones according to usage / operation
    - the objective is to optimize use
    - capacity / status must be considered
    - especially in national parks
    - festival \_ stage / chillout festivals zone / catering / tent city / etc.
    - the zones need to be monitored
      - long-term optimization
- introduction of educational programs
  - in case of long-term events / attractivities
    - local history / culture
  - objective \_ affection of visitor behavior

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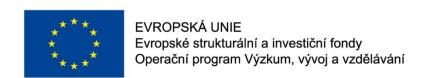
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